

# Art Basel Miami Beach 2023 | Booth S17 Stan VanDerBeek: *Perceptual Transcendence* Wed, Dec 6, 2023 – Sun, Dec 10, 2023

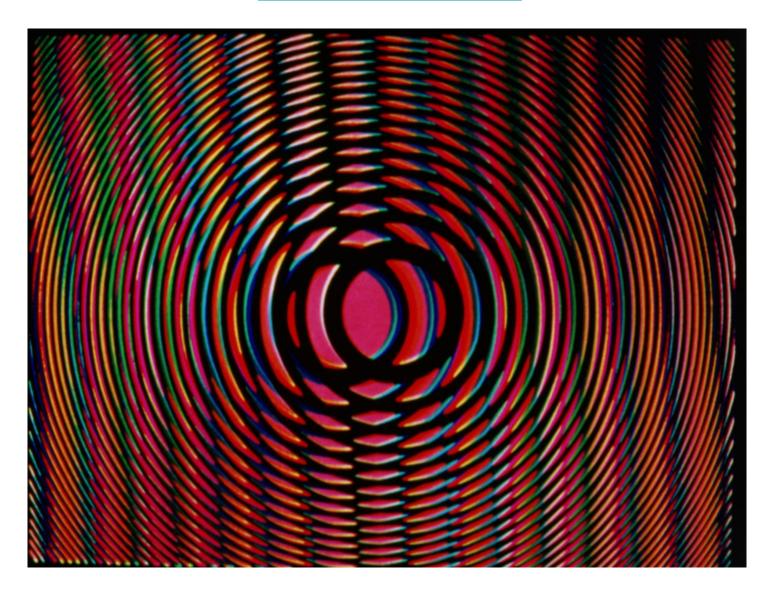
Magenta Plains is pleased to present *Perceptual Transcendence*, a solo exhibition of historical works from the late 1960s and 1970s by the revered experimental artist and filmmaker Stan VanDerBeek. Centered around VanDerBeek's recently preserved film, *Moirage* (1967), shown alongside computer generated works on paper, this presentation speaks to the artist's relationship with contemporaneous cultural phenomena of Op Art and Psychedelia.

Stan VanDerBeek (1927–1984) was a prolific multimedia artist known for his pioneering work in experimental film, expanded cinema and computer art. VanDerBeek believed in technology as a tool to further the human experience. In his words, "new technologies will open higher levels of psychic communication and neurological referencing."

Throughout his career, VanDerBeek was deeply invested in how technology had the potential to build new cultural spaces, calling for a broader understanding in the ways accelerated media impacts our experience of the world, and ultimately each other. During his tenure at Bell Labs (1964–71) and as the first artist in residence at CAVS at MIT (1970), VanDerBeek developed new-media works in collaboration with other multidisciplinary researchers and artists interested in expanding and advancing an audience's experience. Visually seductive, this succinct display encapsulates not only VanDerBeek's technological prescience but also a humanist idealism and curiosity expressed to stunning, poetic effect.

# Moirage, 1967

#### WATCH FILM EXCERPT HERE



16mm film and Digital transfer, color, sound 9:21 min Edition of 6 plus 2 artist's proofs (#2/6)

### Moirage, 1967

Moirage is an abstract film study in optical illusions and pattern-superimpositions which built on VanDerBeek's longstanding interest in visual phenomena. Made with a moiré pattern kit consisting of transparencies with concentric circles, parallel lines, and arrays of dots, the resulting effect (generally curved, radiating and sometimes very complex rippled or "watered" appearance), demonstrates wave interference and can be said to be a psychological experience due to how any imperfect alignment forms a pattern in one's own eye. Moiré was one of the key motifs of the 1960s as seen in avant-garde films by peers of VanDerBeek such as John Whitney and Jordan Belson, following progenitors of the form, Oskar Fischinger and Len Lye.

The result of a moiré effect is a visual trick akin to a moving animation, despite it being only an intersection of forms. The patterns in *Moirage* were created by Gerald Oster, a biophysicist with whom VanDerBeek shared many interests. Paul Motian, one of the most influential jazz musicians of the second half of the 20th Century, provided a backing track including xylophone, upright bass, tom-toms, drums, cymbals, and chimes. The vibrant colors in the film were added by artists Robert Brown and Frank Olvey, who along with Motian, were frequent collaborators on VanDerBeek's films. The combination of intense visual phenomenon with an arrhythmic auditory experience enraptures the viewer in a near hallucinogenic state; indeed, VanDerBeek stated that he was "seeking a new type of visual music."

### Moirage, 1967: Select Exhibition History



A detailed view of Moirage, 1967

In 1969, *Moriage*, VanDerBeek's multiscreen installation, was featured in *Found Forms*, at Crosstalk Intermedia Festival in Japan.

In 1971 it was included in a retrospective of VanDerBeek's films that was presented at the American Embassy Auditorium, London, United Kingdom; The John F. Kennedy Center, Washington D.C.; and U.S. Cultural Center, Tel Aviv and Jerusalem, Israel.

In 2019, it was on view at Black Mountain College Museum + Art Center, Asheville, North Carolina.

In 2020, it was included in *Immortality*: 5th Ural Industrial Biennial of Contemporary Art, Ekaterinburg, Russia

In 2023 it was presented on 16mm film inside Movie-Drome for Signals at the Museum of Modern Art, New York and in... and in *Magic Moirés*, Centre Pompidou, Paris France.

In 2024 / 2025, Moirage will be included in *Op Art*, Albright Knox Gallery and Museé d'arts de Nantes.

#### Art and Science Meet in Gallery

Physicist Explains His 'Geometry' of Moire Patterns

By JOHN A. OSMUNDSEN A Brooklyn scientist is spend ing part of his time these days telling artists how a new thing he has invented, which might be called a geometry, could be useful to them.

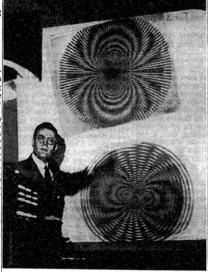
useful to them.

The rest of his time, when he is not working at the Polycehnel Institute of Brooklyn as a processor of polymer chemistry, he is explaining it to biologists, astronomers, mathematicians, physicists and physics teachers), aerodynamicists and so on. The scientist is Gerald Oster. The geometry—or whatever one would call it—has to do with something called "moiré patterns."

something called "moire pat-terns."

Moiré patters are, essentially, optical illusions that are created when two repetitive figures are overlapped and looked through. Examples are grids and scries of parallel lines, cocentric circles and radial lines—such as window screens, picket fences, silced onions and the spokes of wheels.

The name, "moiré," comes



spokes of wheels.

The name, "moiré" comes from the French for "watered" and is probably most familiar act is name of moiré, or watered and is probably most familiar act is name of moiré, or watered and is probably most familiar act is name of moiré, or watered and is name of moiré, or watered and is name of moiré, or watered is name or watered is name or watered is name or watered or watered is name or wa

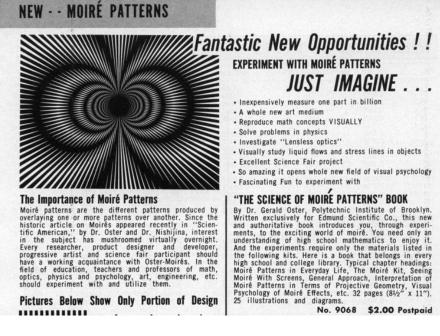
"A Brooklyn scientist is spending part of his time these days telling artists how a new thing he has invented, which might be called a geometry, could be useful to them.

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The geometry—or whatever one would call it—has to do with something called "moiré patterns."

Moiré patterns are, essentially, optical illusions that are created when two repetitive figures are overlapped and looked through" -The New York Times, 1964

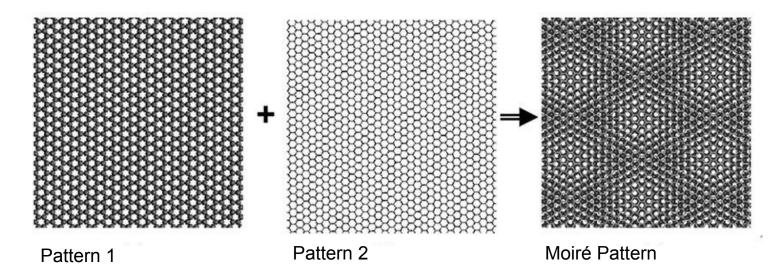
Since the historic article on Moirés appeared recently in "Scientific American" by Dr Oster and Dr Nishijina, interest in the subject mushroomed virtually overnight.



In the 1960s, VanDerBeek took interest in the Moiré pattern and produced a number of films exploring abstract patterns in motion layered with color and sound, among which was *Moirage*. To make the film, VanDerBeek manually animated black and white transparencies from scientist Gerald Oster's commercially available Moire kit.

Moirage showcased VanDerBeek's ongoing ability to create new visual symbolism for science and technology that lacked broad public integration at the time.

Color was added in the printing process by Frank Brown and Robert Olvey - two filmmakers with a lab in Seattle that colored many of VanDerBeek's films, including his legendary *Poemfields*.



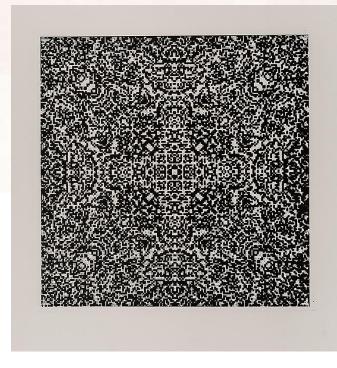


The contents of a 60's Moiré Pattern kit, similar to the commercially sold kit that was utilized by VanDerBeek to create *Moirage*.

# Intergraphics

Stan VanDerBeek's "Intergraphics" are unique and editioned framed works on paper called "Intergraphics" by VanDerBeek. Made from his 35mm computer art film stills of mandalas and output as color silkscreens, black and white intaglio prints, and early color Xerox experiments, VanDerBeek's electronic imagery proposed a new matrix for representing a native part of visual culture. His exploration of the mandala, a form also central to his contemporary Bruce Conner, was evidence of VanDerBeek's belief that technology could be used as a means of "expanding consciousness."

Single frames from computer animated movie "Poem Field Series" made into etchings for "Cosmos Series."



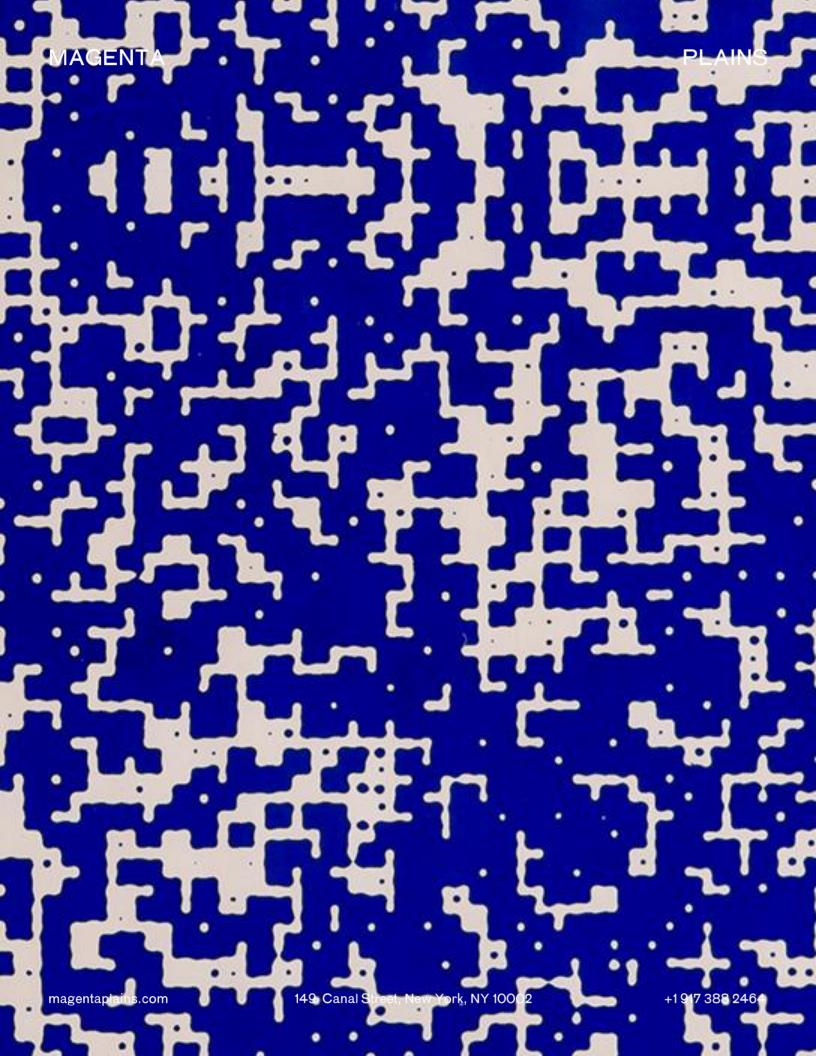


Black Micro Kosmos, 1972-1975



Untitled, 1971 Silkscreen Print on Paper 24 x 24 in.







Untitled, 1971 Silkscreen print on paper 27 1/2 x 27 1/2 in.



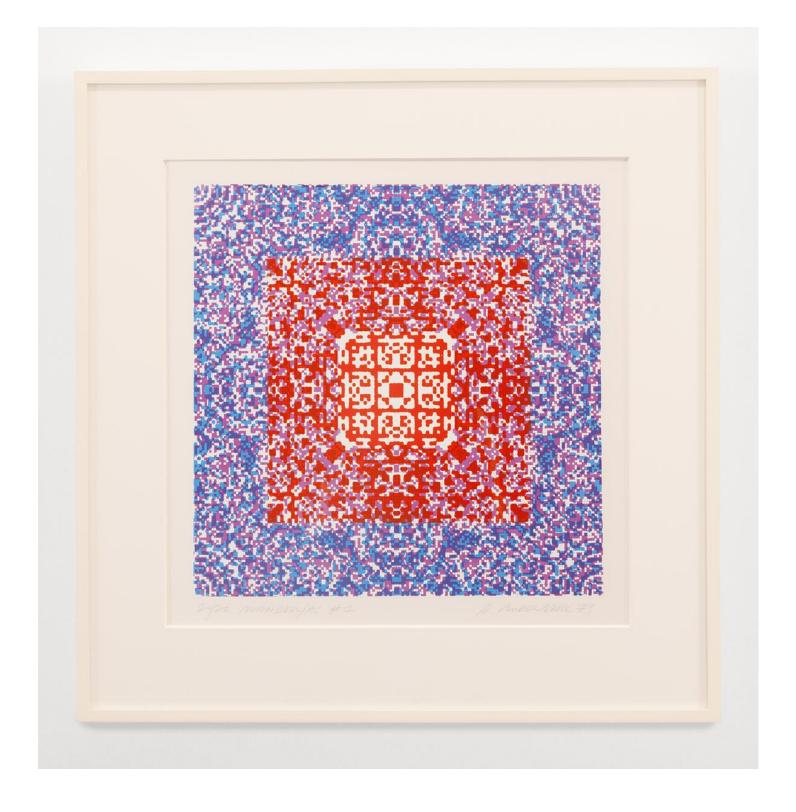


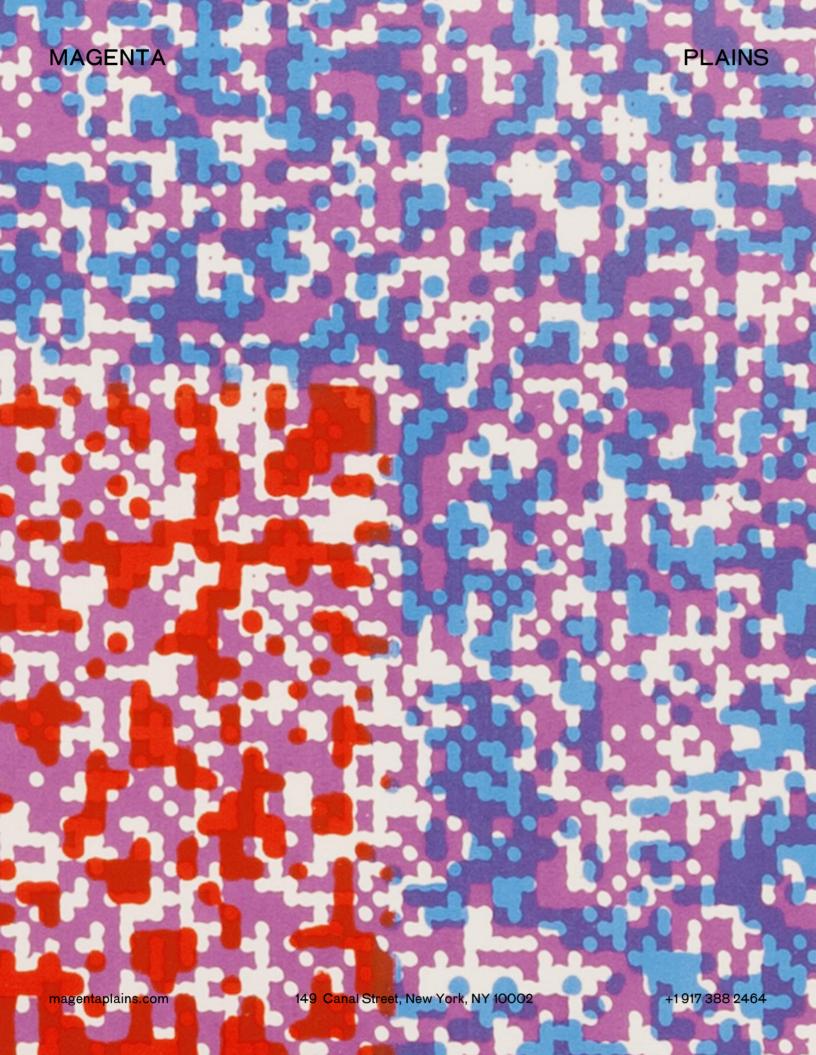
Black Micro Kosmos, 1972-1975 Copperplate Intaglio Print on Paper 16 x 15 in.





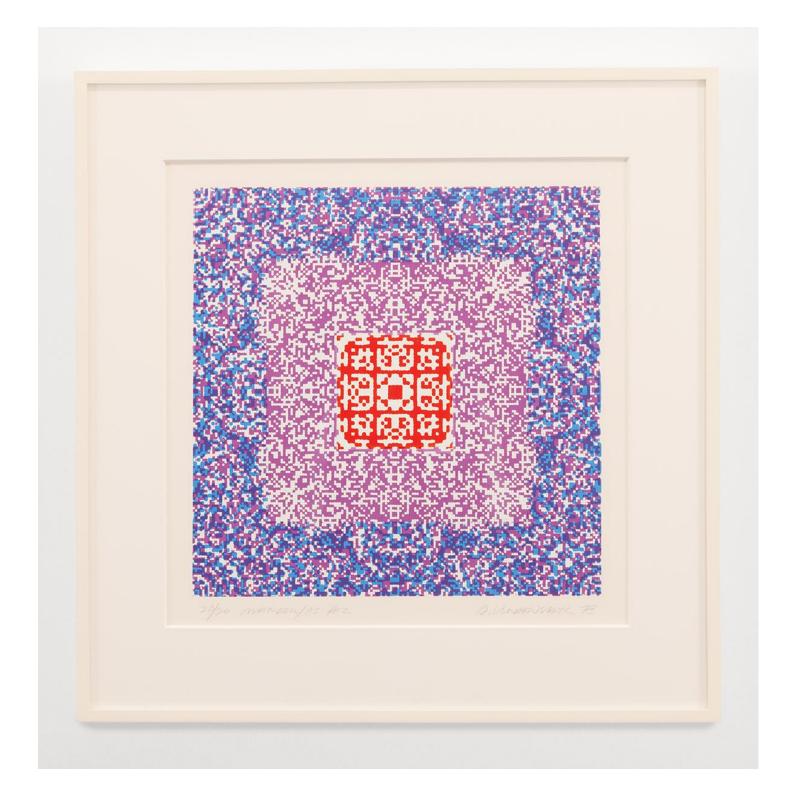
Mandell/as #1, 1973 Computer Graphic Silkscreen Print on Paper 22 x 28 in.

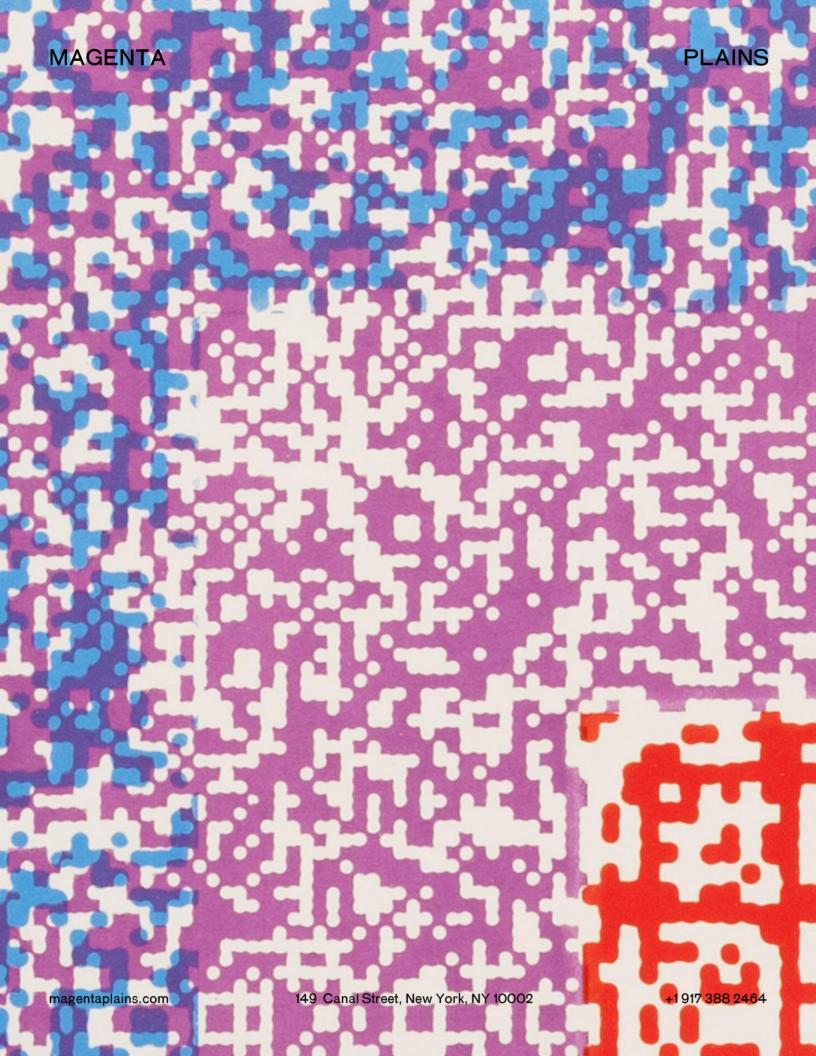






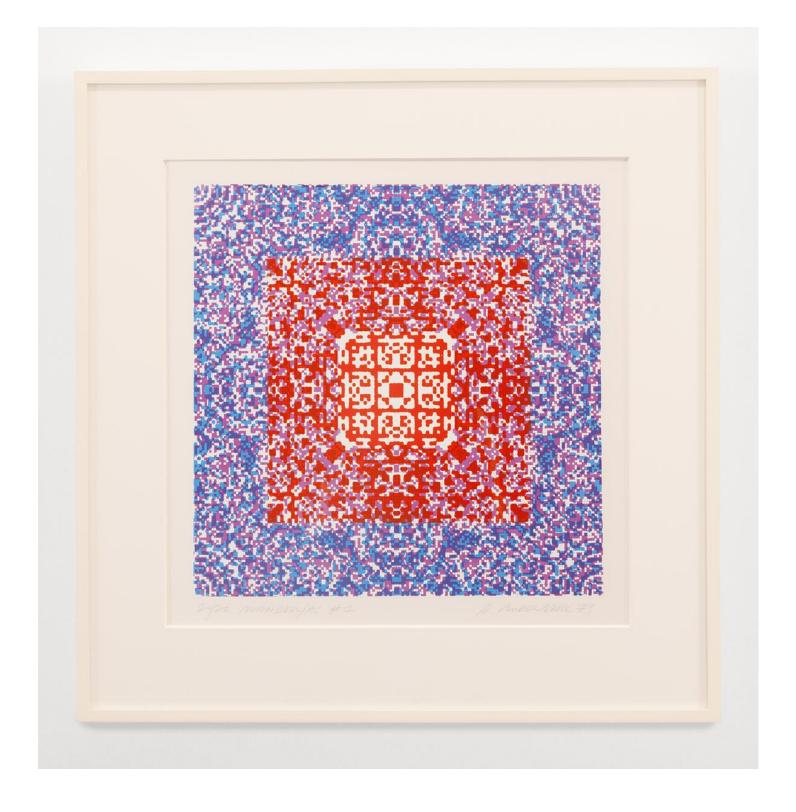
Mandell/as #2, 1973 Computer Graphic Silkscreen Print on Paper 22 x 28 in.

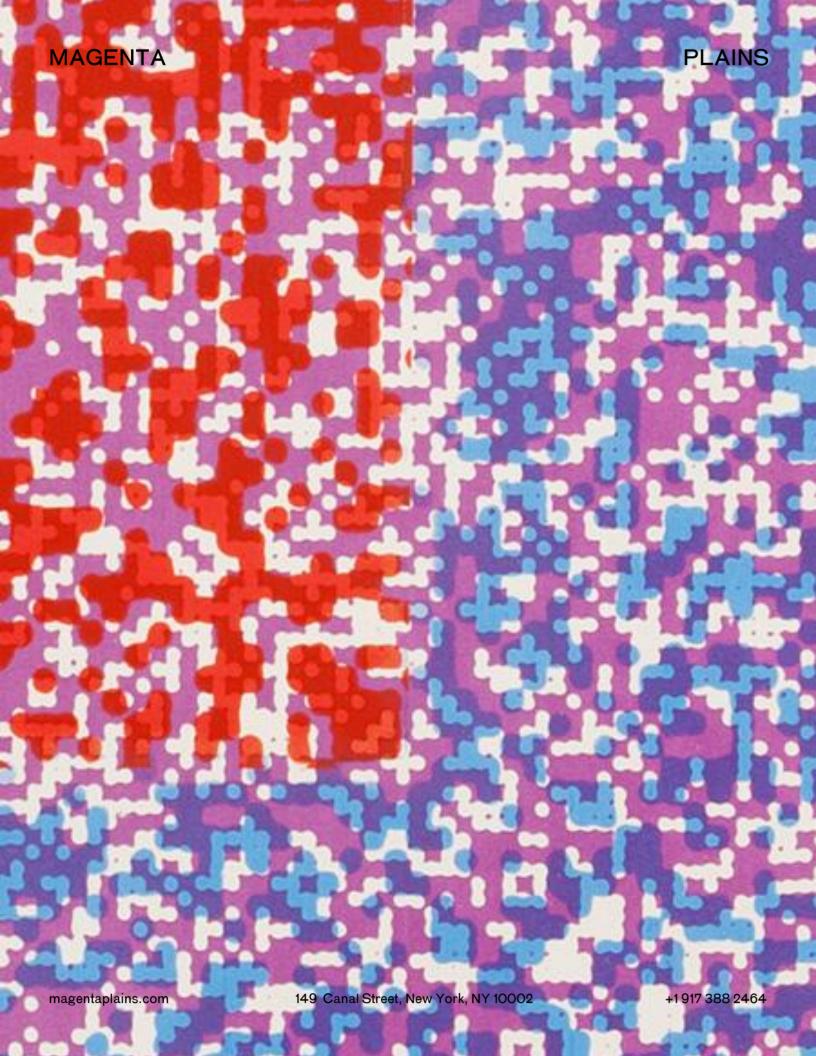




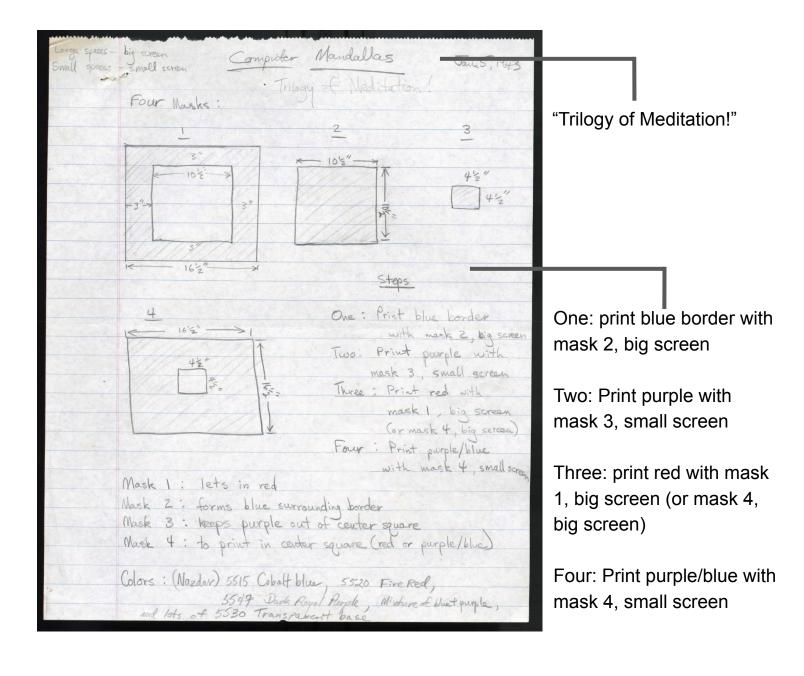


Mandell/as #3, 1973 Computer Graphic Silkscreen Print on Paper 22 x 28 in.



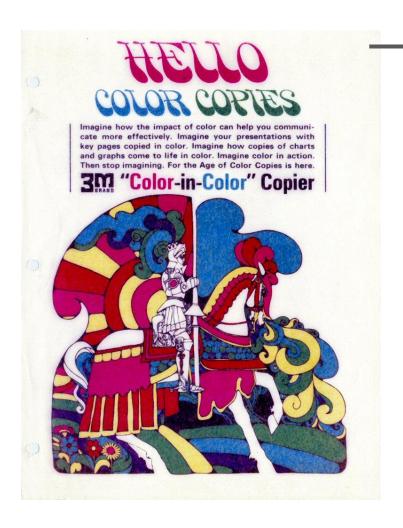


# Mandell/as, 1973: Preparatory Drawings



# (Computer Generated Animation Film Frame)s

The (*Computer Generated Animation Film Frame*) works evolutionize the tactics utilized to create *Intergraphics*, by trading out classical printing methods such as silkscreens and copper etching in favor of the new technology, color copying. This was made possible through the 1968 release of the Color in Color Printer, the first full color copier introduced by 3M. The (*Computer Generated Animation Film Frame*) works are affected by the glossifying effect of the printer. The overload of ink over the mandela patterns causes the works to hold less obvious connection in content to earlier Intergraphic works.



The printer, designed for office use, was used primarily by artists in the first half of the 1970s, and was featured in the exhibition *Software*, organized by Jack Burnham at the Jewish Museum, New York.

Like chromogenic printing or photography, the C-in-C generated images according to the subtractive colour synthesis theory.



(Computer Generated Animation Film Frame), 1975 3M Color-in-Color System 1 Copy Machine Print from B&W 35mm Film Still 7 1/2 x 7 1/2 in.

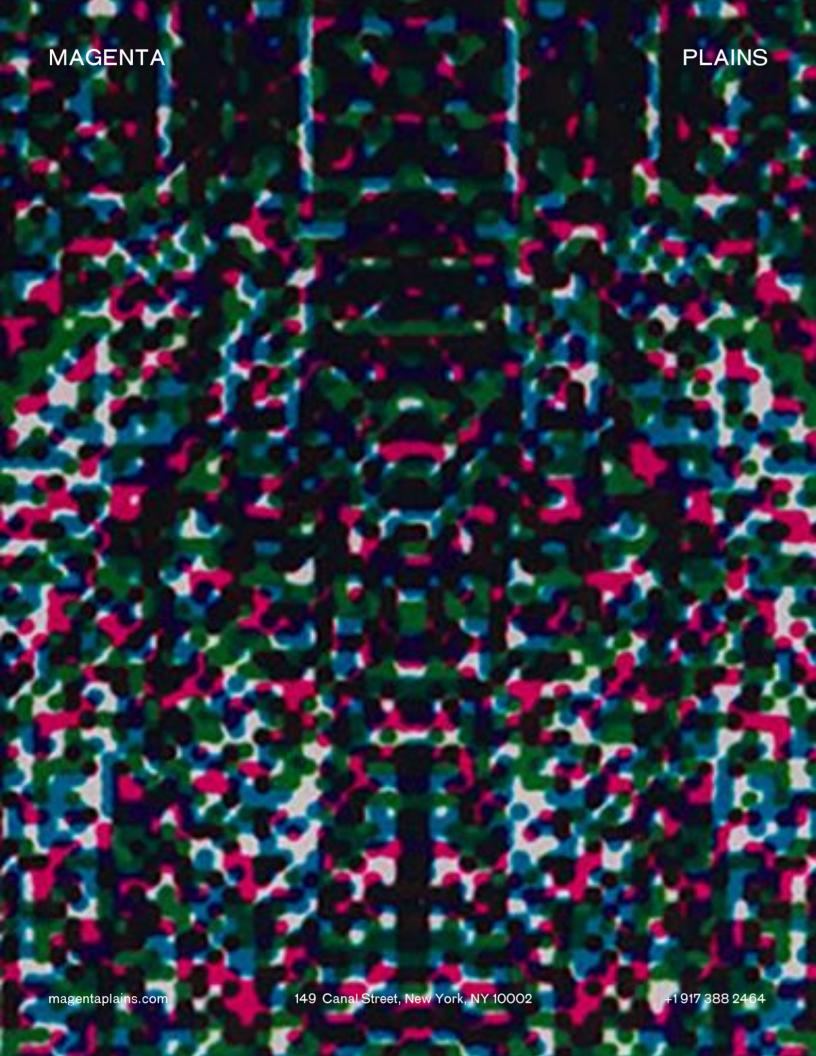






(Computer Generated Animation Film Frame), 1977–78
3M Color-in-Color System 1 Copy Machine Print
from B&W 35mm Film Still
7 1/2 x 9 1/2 in.

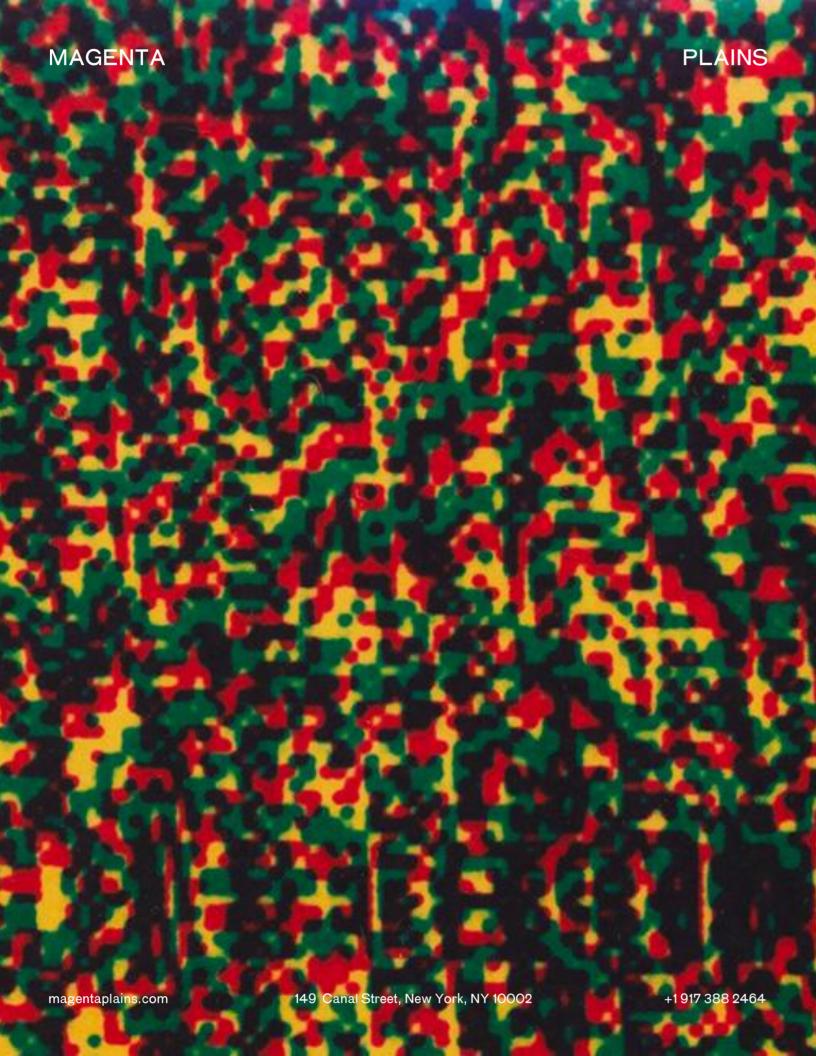






(Computer Generated Animation Film Frame), 1977-78
3M Color-in-Color System 1 Copy Machine Print from B&W 35mm Film Still 7 1/2 x 9 1/2 in.

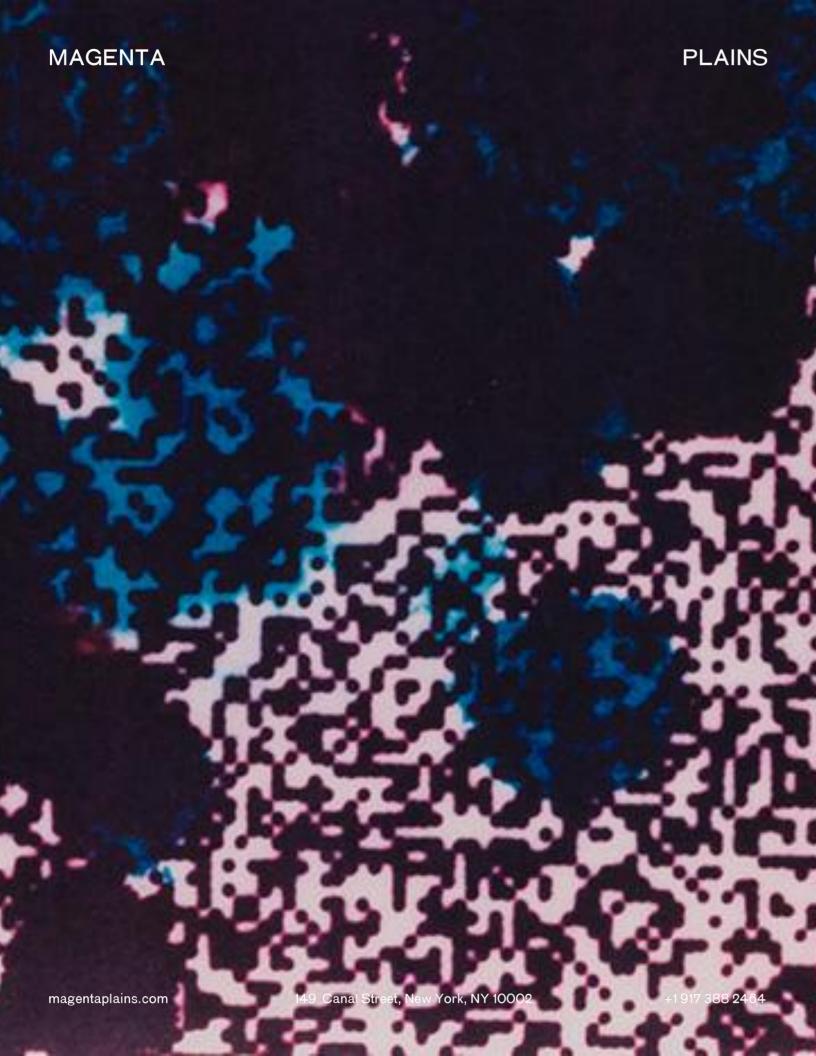






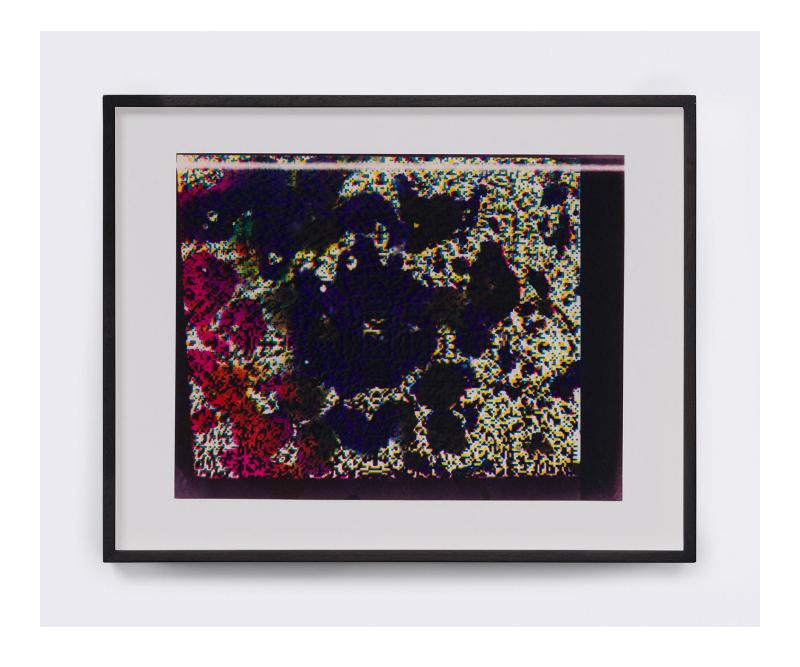
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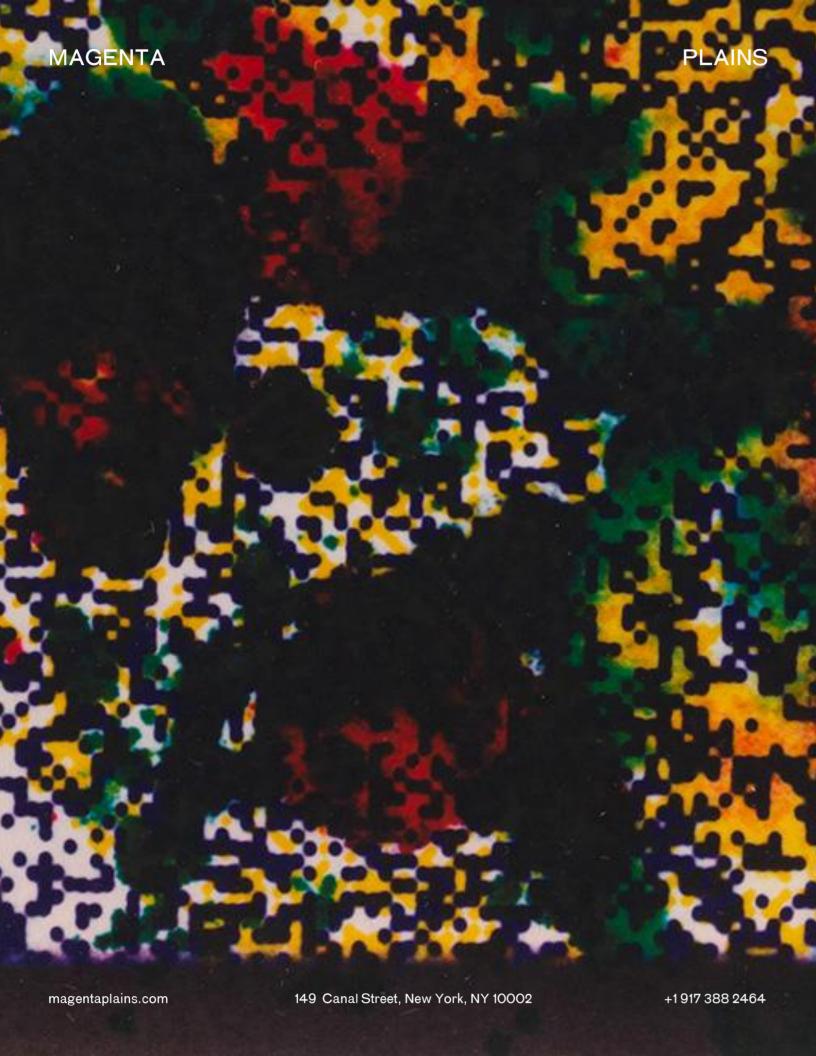
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(Computer Generated Animation Film Frame), 1977-78
3M Color-in-Color System 1 Copy Machine Print from B&W 35mm Film Still 7 1/2 x 9 1/2 in.





#### Timeline 1964-1971

Stan VanDerBeek starts collaborating with computer scientist Ken Knowlton at AT&T's Bell Labs in Murray Hill, New Jersey. Their collaboration coincided with the artist/engineer collective E.A.T. which was co-founded by artist Robert Rauschenberg and Bell Labs engineer Billy Klüver.

1966–69

Stan VanDerBeek produces *Moriage* using the Moiré pattern kit. Stan
VanDerBeek
starts
producing his
first etchings
and silkscreen
prints based on
his *Poemfield*films.

1971

1964



Stan VanDerBeek and Ken Knowlton working together at Bell Labs in 1966

Stan VanDerBeek
and Knowlton use
BEFLIX, a computer
graphic
programming
language with an
IBM 7094 computer
and punch cards to
to construct a series
of 8 computer –
generated animated
films titled
Poemfields.

The Color in Color Printer is launched. the first full color copier, introduced by 3M. A direct electrostatic process coupled with a thermal dye transfer system to produce bright images on a velvety or glossy surface. Stan VanDerBeek later utilize this printer to create (Computer Generated **Animation Film** Frame) works.

1968

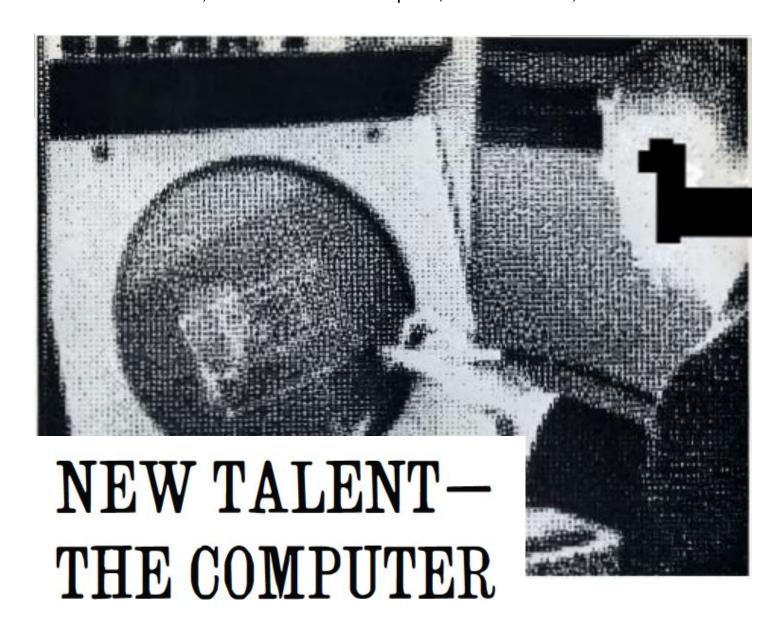
Stan
VanDerBeek is
one of the first
artists to be
invited to be
in-residence at
MIT's Center for
Advanced Visual
Studies in
Cambridge,
where he
furthered his
interest in the
computer.

1970

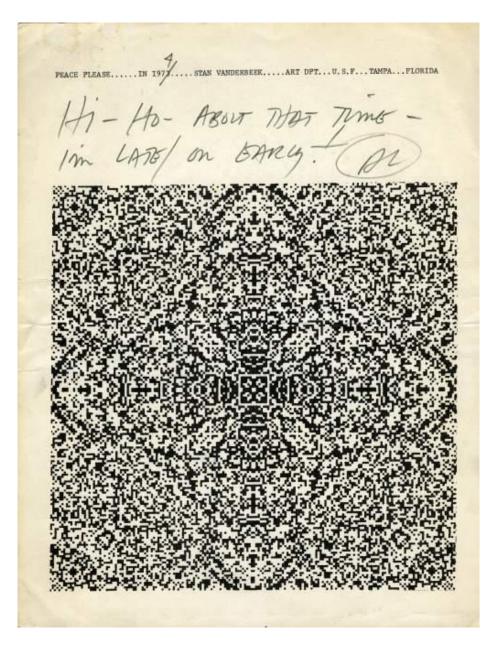
#### New Talent—The Computer

"In the 1960s the computer, with human as a creative director, has revealed a remarkable talent for the graphic arts. Capable of tremendous speeds combined with total accuracy, it has opened up exciting new fields for esthetic discoveries."

-- Stan VanDerBeek, "New Talent: The Computer," Art in America, 1970



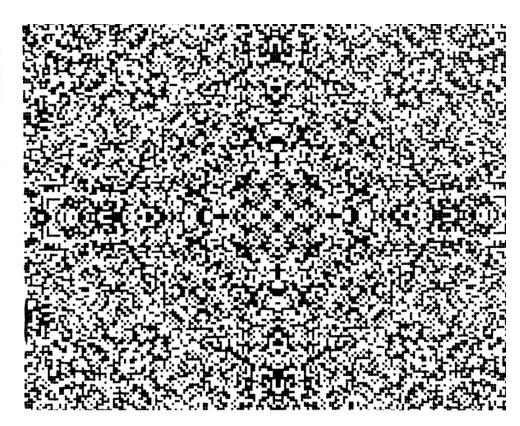
### Select exhibition ephemera: 1976



Postcard from *University of South Florida College of Fine Arts,* John and Mable Ringling Museum of Art, Sarasota, FL

### Select exhibition ephemera: 1976

Baltimore, Maryland 21228



Art

An Exhibit of "Inter-Graphics" Machine An Exhibit of "Inter-Graphics" by Professor Stan VanDerBeek

U.M.B.C. Library Gallery Opening Friday March 19, 4:30 to 7:30 Exhibition continues through Easter Sunday, April 18 Gallery Open Weekdays 9 to 5, Sat. 10 to 4, Sun. 2 to For more information phone 455-2232

Baltimore, Maryland Permit No. 4900

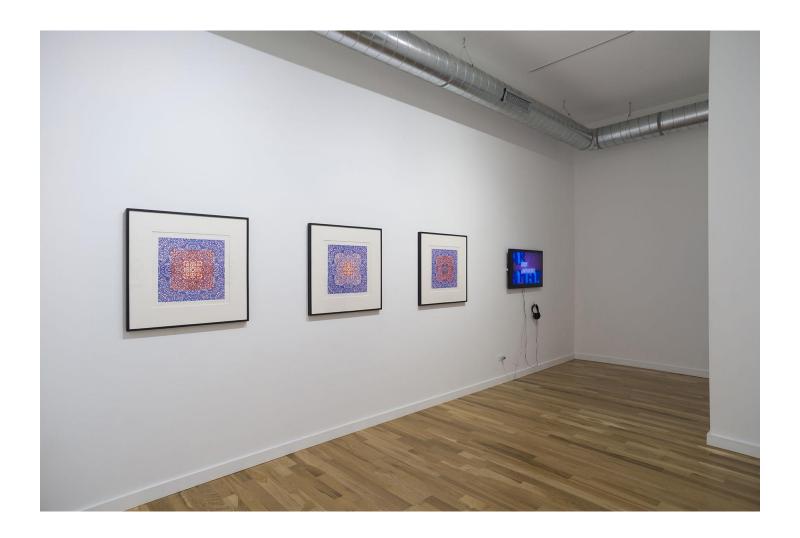
Press release from: Machine Art, U.M.B.C Library Gallery, Baltimore, MD

# Select exhibition images: 2015



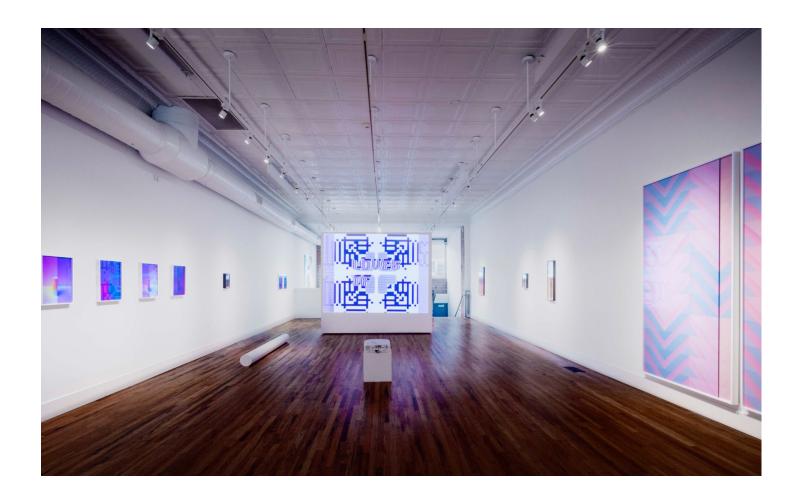
Stan VanDerBeek, Andrea Rosen Gallery, New York, NY

## Select exhibition images: 2018



Stan VanDerBeek: Poem Field, Document, Chicago, IL

## Select exhibition images: 2019-20



VanDerBeek+VanDerBeek, Black Mountain College Museum+Arts Center, Asheville, NC

### Select exhibition images: 2020



Immortality: 5th Ural Industrial Biennial of Contemporary Art, Ekaterinburg, RU

## Select exhibition images: 2022



Stan VanDerBeek: Work with Computers, RCM Gallery, Paris, FR

"We can go around the world with our messages now. We know for instance that 400 million people simultaneously watched the guy step down on the moon. Who is starting to think in terms of what will satisfy 400 million people at the same time? Fantastically difficult idea. And we are going to get closer and closer over time. There have been many shows done by Satellite that go to over 100 million people simultaneously. And every weekend in the football season at least 70 million are watching. We are talking about ideas, referential thinking and complex aesthetics. It's remarkable to think about the problems we are going to face."

–Stan VanDerBeek in a interview with William Smith, Chair of the UW-Milwaukee Department of Art, 1970

#### Selected Forthcoming Presentations

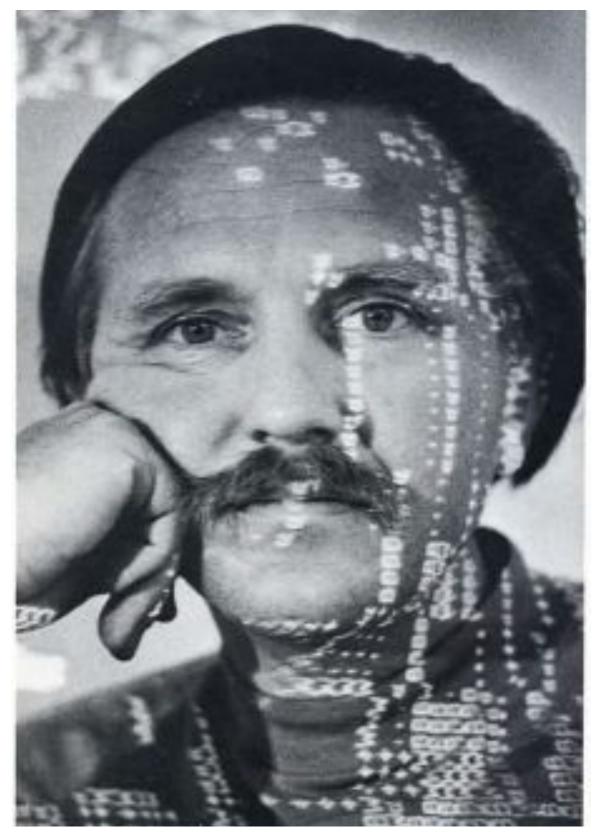
Stan VanDerBeek: (Forthcoming Exhibition)

Magenta Plains

March 7 – April 20, 2024

Op Art
(curated by Tina Rivers Ryan)
Albright Knox Gallery
2024

*Op Art*Musée d'arts de Nantes
2025



Stan VanDerBeek, "New Talent: The Computer" Art in America, January–February, 1970